Elisabeth Huber

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SKILLS & TECHNOLOGY

Skills: Instructional Design, Learning Management System Administrator, Prototyping/Wireframing, Project Management, Scrum, Content/Assessment Creation, Writing/Editing, E-learning, Instructional Frameworks (ADDIE, SAM, Bloom's Taxonomy, Gagne's Nine Events of Instruction, Merril's Principles of Instruction, ARCS model), Software Simulations, Project-Based Learning, and Design Thinking

Technology: Articulate Rise, Articulate Storyline, EdApp, Canvas, Litmos, Vyond, Snagit, Google Suite, Adobe XD, Slack, Microsoft Outlook/Teams, and Monday.com

EXPERIENCE

Freelance Instructional Designer/Human Performance Improvement   October 2021-Present
Elisabeth Ann Huber ID LLC

  Clients:

Coalition on Homelessness and Housing in Ohio (COHHIO)

Directed all E-Learning efforts across COHHIO
- Created organization-wide processes to aid in training and development initiatives
- Designed and developed content while collaborating with Subject Matter Experts
- Coached SMEs in learning and development best practices
- Designed a long-term learning and development strategy
- Directed and monitored all Learning Management System (Litmos LMS) events
- Created E-Learning courses utilizing all phases of ADDIE
- Converted pre-existing training to e-learning

Client Via COHHIO: Ohio Department of Education
- Designed and developed an interactive e-learning training program for over 600 school district-level educational liaisons that includes video, interactive activities, and scenarios.
- Designed and developed an e-learning course for all Ohio teachers (100,000+) and school district staff.
- Created materials that adhered to statewide branding requirements
- Created project management timeline and managed all project management tasks

Improvement Sciences

Clients via Improvement Sciences: The United Nations Institute for Training and Research (UNITAR), Theta Marine Group, Pernod Ricard, Rural Physicians Group, and Concordia University Ann Arbor
- Researched, designed, and developed micro E-learning content
- Created culturally sensitive training that was delivered to audiences across the world including the Middle East and seafarers

Instructional Designer/Technical Writer   October 2020-October 2021
Priority Dispatch Corporation   Salt Lake City, Utah
- Collaborated in a cross-functional scrum team to create continuing education courses for police, medical, and fire dispatchers worldwide
- Engaged in scrum project management and sprint planning to ensure on-time delivery of products
- Communicated with subject matter experts for research, project collaboration, and quality assurance

- Outlined, storyboarded, and scripted courses adhering to the company style guide
- Created software simulations using internal authoring tool

Contract Instructional Designer   May 2020-October 2020
- Balanced various remote contracts to meet work deadlines using project management tools

Clients:

Improvement Sciences and MicroGo - June 2021 - August 2021
- Created micro E-learning including content re-writing, assessment design, and learner experience design in EdApp LMS. Designed a Style Guide resource for future employees.

Catalyte - September 2020
- Developed E-Learning courses using Adobe Captivate software. Assisted other contract developers with software troubleshooting and training. Analyzed and iterated course template design focusing on UX/UI elements.

DesignXHumanity (a volunteer design collective) - May-November 2020
- Developed course content and designed microlearning experiences as part of an agile scrum team.

Utah State University's Center of Innovative Design and Instruction - June-August 2020
- Assisted Utah State instructors in course design/development and LMS (Canvas) assistance.

National Institute of Jail Operations (NIJO) - June-August 2020
- Developed E-Learning course using Adobe Captivate software

English Teacher   August 2019-August 2020
DaVinci Academy   Ogden, UT
- Created school-wide E-Learning employee training
- Developed aligned learning materials using the Understanding by Design framework and assessed student performance with objective-aligned assessments

English Teacher   August 2016-July 2019
Ogden High School   Ogden, UT
- Planned and facilitated monthly professional development focused on curriculum design/development and data analysis at district-wide meetings for fifty other teachers
- Developed engaging online course material and piloted the first Online ELA course in the district
- Developed curriculum for other teachers that provided teachers 25% more time for other projects
- Awarded Utah's English Teacher of the Year in 2017

EDUCATION

Master of Arts in Instructional Technology and Learning Sciences   May 2021
Utah State University   Logan, UT
        GPA: 4.0

Bachelor of Arts in English Teaching   April 2016
Weber State University   Ogden, UT
        GPA 3.93 | Minor in Teaching English as a Second Language