

# Elisabeth Huber

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[www.elisabethannhuber.com](http://www.elisabethannhuber.com)

## SKILLS & TECHNOLOGY

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**Skills:** Instructional Design, Learning Management System Administrator, Prototyping/Wireframing, Project Management, Scrum, Content/Assessment Creation, Writing/Editing, E-learning, Instructional Frameworks (ADDIE, SAM, Bloom's Taxonomy, Gagne's Nine Events of Instruction, Merrill's Principles of Instruction, ARCS model), Software Simulations, Project-Based Learning, and Design Thinking.

**Technology:** EdApp, Canvas, Snagit, Google Suite, Adobe XD, Slack, Microsoft Outlook/Teams, Photoshop, Articulate 360 (Rise and Storyline), and Canva

## EXPERIENCE

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### Contract Instructional Designer

August 2020-Present

Improvement Sciences

**Clients:** The United Nations Institute for Training and Research, Theta Marine Group, Pernod Ricard, Rural Physicians Group, and Concordia University Ann Arbor

- Redesigned existing e-learning content for a micro-learning environment
- Researched, designed, and developed micro E-learning content
- Wrote assessment questions aligned with course objectives
- Created culturally sensitive training that was delivered to audiences across the world including the Middle East and seafarers

### Instructional Designer

October 2020-October 2021

Priority Dispatch Corporation

Salt Lake City, Utah

- Collaborated in a scrum team to create continuing education courses for police, medical, and fire dispatchers worldwide
- Communicated with multimedia specialists to coordinate graphics, animations, and audio elements
- Researched academic and career journals and websites to gain information on police, medical, and fire procedures in order to create accurate materials
- Communicated with subject matter experts for research, project collaboration, and quality assurance
- Outlined, storyboarded, and scripted courses adhering to the company style guide
- Wrote assessment items including scenario-based questions
- Used in-house authoring tool to develop audio-driven and text-based courses
- Created software simulations using internal authoring tool
- Engaged in scrum project management and sprint planning to ensure on-time delivery of products

### Contract Instructional Designer

May 2020-Present

- Balanced various remote contracts to meet work deadlines using project management tools

### Clients:

- **MicroGo** - June 2021-August 2021  
Created micro E-learning including content re-writing, assessment design, and learner experience design in EdApp LMS. Created custom graphics using Canva to adhere to branding. Designed a Style Guide resource for future employees.
- **Improvement Sciences** - August 2020-Present  
Created micro E-learning as a contract worker.

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- **Catalyte** - September 2020  
Developed E-Learning courses using Adobe Captivate software. Assisted other contract developers with software troubleshooting and training. Analyzed and iterated on course template design focusing on UX/UI elements.
- **DesignXHumanity** (a volunteer design collective) - May-November 2020  
Developed course content and designed microlearning experiences within EdApp LMS as part of a remote agile scrum team.
- **Utah State University's Center of Innovative Design and Instruction** - June-August 2020  
Assisted Utah State instructors in course design/development and LMS (Canvas) assistance.
- **National Institute of Jail Operations (NIJO)**-June-August 2020  
Developed E-Learning course using Adobe Captivate software

## English Teacher

August 2019-August 2020

DaVinci Academy

Ogden, UT

- Created school-wide E-Learning employee training
- Developed aligned learning materials using the Understanding by Design framework
- Assessed student performance with objective-aligned assessments
- Provided data-driven reading intervention that increased student reading levels an average of 2.3 grade levels over a single year

## English Teacher

August 2016-July 2019

Ogden High School

Ogden, UT

- Planned and facilitated monthly professional development focused on curriculum design/development and data analysis at district-wide meetings for fifty other teachers
- Developed engaging online course material and piloted the first Online ELA course in the district
- Developed curriculum for other teachers that provided teachers 25% more time for other projects
- Analyzed formative and summative assessment data to track student data for data-driven reteaching
- Taught Adult Education classes via Two Rivers Adult Education Program

## EDUCATION

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### Master of Arts in Instructional Technology and Learning Sciences

May 2021

Utah State University

Logan, UT

**GPA: 4.0**

### Educational Technology Endorsement

August 2018

### Bachelor of Arts in English Teaching

April 2016

Weber State University

Ogden, UT

Minor in Teaching English as a Second Language

**WSU GPA 3.93**

## AWARDS

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### Academic and Professional Awards

- 2017 English Teacher of the Year for the State of Utah from Utah Council of Teachers of English
- 2016 Outstanding Graduate of the Year in English Teaching from Weber State University